

Daniela Andino

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Summary

Daniela Andino is an innovative architect and designer, celebrated for blending AI and emerging technologies with traditional design practices. Daniela has contributed her expertise to leading firms in New York, consulting projects in Los Angeles and Milan, and impactful architectural roles in Ecuador. Her writing and research are distinguished by contributions to prominent platforms such as Koozarch, SimAUD, Neo2 Magazine, and The Architect's Newspaper.

As co-founder of 'Experimento de Ideas' and a data annotator at QS, Daniela fosters innovative thinking and supports emerging design talents. Her commitment to research excellence is demonstrated through her involvement in geospatial mapping and significant projects like the CALS Grant. Daniela also pursued a postgraduate course in 'Architecture for Exhibition' at YAC Academy, further refining her skills in creating transformative cultural experiences. Eager to extend her influence in architectural discourse, Daniela aims to contribute rigorous research and insightful articles, driving forward the conversation on modern design and architecture.

Experience



Data Annotator

QS Quacquarelli Symonds

Jan 2024 - Present (4 months)



Architect

Ventuno Constructiva

Sep 2022 - Present (1 year 8 months)



Freelance Architectural Consultant

Self-employed

Jul 2021 - Present (2 years 10 months)

In my role as an architectural consultant, I've led interdisciplinary teams for international projects, including visualizing a notable Biennale project in Korea with a Los Angeles firm, and designing a high-end boutique in Milan. These experiences have honed my skills in project management and cross-cultural collaboration, allowing me to seamlessly integrate artistry and architectural innovation in prestigious global settings.



Founder

Experimento de Ideas

Nov 2020 - Present (3 years 6 months)

Founder and Editor-in-Charge of Experimento de Ideas, a platform that promotes female talent in design and architecture. It inspires creative thinking in the fields of architecture, design, and art, through

interviews, workshops, showcases and conferences that question and explore different ideas and themes from unique perspectives.



Data Annotator

1Mentor Inc.

May 2022 - Feb 2024 (1 year 10 months)



Writing Consultant

NEO2 Magazine

Feb 2023 - May 2023 (4 months)

As a freelance contributor to Neo2 Magazine, I blend my expertise in architecture and design with a passion for writing. My articles explore the latest trends and innovations, aiming to inspire and inform a diverse readership. Writing for Neo2 allows me to share my insights on the evolving world of design, where technology meets creativity.



Co-Founder

ATTUA Studio

Jun 2022 - Oct 2022 (5 months)

Founder of ATTUA studio, in charge of several multi-family housing projects, large-scale landscape designs and small renovations. Involved in supervising design development.



Architectural Designer

Eskematica

Jul 2020 - Jul 2022 (2 years 1 month)



Student Research Assistant

SyracuseCoE: NYS's Center of Excellence in Environmental and Energy Systems

Dec 2018 - Mar 2020 (1 year 4 months)

In my role as a Design Researcher at the Interactive Design and Visualization Lab and within the CALS (Campus as Lab) Grant project, I acquired significant skills and expertise. I led transformative work on sustainable smart lighting solutions, involving advanced data analysis and visualization techniques. This included developing the pivotal 'SafetyMap' app and crafting a GIS-based mapping system to understand the correlation between lighting and safety. I also made substantial contributions to the strategic design of smart lighting systems on campus, elevating our ability to accurately map outdoor illumination using geospatial interpolation methodologies and geostatistical software. This work aimed to enhance the university environment through architectural insights, focusing on safety, energy efficiency, and campus ambiance.



Intern

OSD

Jun 2019 - Aug 2019 (3 months)

Responsible for overlooking 3D Visualizations and producing documents for competition entries. Contributed to the design proposals of landscape and architecture based projects.



Architectural Intern

Gensler

Aug 2018 - Dec 2018 (5 months)

Contributed in the design of several projects for tech companies with clients such as Campari, Google, and other large scale businesses. Was also responsible for material and finish decisions, as well as 3D Visualizations.



Architectural Intern

Leppanen Anker Arquitectura

May 2018 - Jun 2018 (2 months)

Contributed to the design of a roof structure for ATU new furniture store in Quito. Assembled several presentations for client meetings and lectures. Was in charge of contacting providers and manufacturers.

Education



YACademy

Postraduate Course, Architecture for Exhibition

Nov 2021 - Feb 2022

The "Architecture for Exhibition" course has been created on these premises: its aim is to train professional designers who are able to materialize diverse artistic and museum experiences, enhancing the always-different story behind each cultural proposal. The students will acquire new skills in exhibition design and will move in a very prestigious environment – culture – which nowadays registers an increasing demand by the most critical and exclusive customers.



Syracuse University

Bachelor of Architecture (B.Arch.), Architecture

2015 - 2020



Syracuse University

360 Future Archaeologies Seminar

Jan 2019 - May 2019

In the professional seminar, I explored archaeology's role in understanding material records. The course used archaeological methods to construct speculative material records and narratives. Through various media formats and temporalities, we examined objects from the distant past and potential future, centered around the ongoing study of the Basilica of San Marco in Venice. We employed advanced techniques like photogrammetry and digital modeling to design multimedia artifacts that collectively contemplated the essence of humanity in contemporary cultures.



Syracuse University

Experiments Inside Interior Urbanism Visiting Studio

Jan 2018 - May 2018

This specialized course enhanced my skills in spatial analysis, computational design, and problem-solving within the realm of Interior Urbanism. I gained a deep understanding of how atria transform urban architecture, especially in a commercial context. The hands-on experience of redeveloping

the Expo 67 site with large-scale atria projects improved my project planning and teamwork abilities. Overall, I acquired a comprehensive skill set for tackling contemporary urban challenges.



British School Quito

IB Diploma/ International Baccalaureate, High School Diploma
2006 - 2015

Licenses & Certifications



Sustainable Digital Innovation - EIT Digital
H6PVDHDM9QYW

Skills

Higher Education • Geospatial Data • Sustainability • Museum Planning • Art Exhibitions • Spatial Analysis • Computational Design • Urbanism • Photogrammetry • Digital Fabrication

Honors & Awards



JURY PRIZE-THESIS B.ARCH AWARD - James A Britton Award
May 2020

Since 1983, graduating students in both of the School's professional programs have competed for the James Britton Memorial Awards as recognition of that year's best thesis projects. Daniela Andino and I's project, A Manifesto to Domestic Discomfort was awarded 'best of the best' thesis amongst all graduate and undergraduate by a group of distinguished guest jurors- Zeynep Çelik Alexander, Marlon Blackwell, Mario Gooden, Hans Ibelings, Jonathan Jackson, Liat Margolis and Meredith L. Miller.